

Algebra II
Chapter 7 Review

What are the three methods for solving quadratic equations?

- 1) Factoring (Backwards FOIL, Difference of Squares etc)
- 2) Radical method $\sqrt{(x-?)^2} = \pm$
- 3) Quadratic Formula

What is the domain of any quadratic function? \mathbb{R}

What is the general form of a quadratic function? $F(x) = ax^2 + bx + c$

What is it good for?

- 1) Solving (w Quadratic Formula) \rightarrow x-intercepts
- 2) y-intercepts (0, c)

What are y-intercepts? where the graph crosses the y-axis

How do I find them?

- 1) Let $x=0$
- 2) Look at graph.

What are x-intercepts? where a graph crosses the x-axis.

How do I find them?

- 1) $y=0$
- 2) Look at graph.

What are some other names for x-intercepts (synonyms)?

- 1) Solve
- 2) Zeros
- 3) Roots

What is the standard form of a quadratic equation? $F(x) = a(x-h)^2 + k$

What is it useful for? Graphing \rightarrow vertex = (h, k)

What does a tell us about the graph?

- 1) Fat $0 < |a| < 1$
- 2) Skinny $|a| > 1$
- 3) upside down (negative)

What does h do to the graph?

slides left or right (opposite of appearance)

What does k do to the graph?

slides up or down (normal)

What is a derivative?

$F'(x)$, output is a slope
(x, m)

How do I find the derivative of:

- 1) a constant function? always zero $F(x)=12$
 $F'(x)=0$
- 2) a polynomial? a: multiply the power by the coefficient.
b: Subtract 1 from the power.

What is the derivative used for?

Set equal to zero to find h of the vertex

How do I find a quadratic equation from its solutions?

$\{3, 2\}$ set equal to x
 $x=3, x=2$
work backwards
Un solve.

What is the quadratic formula?

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

What is it useful for?

Solves any quadratic
Always Works.

The vertex of a quadratic is (h, k) . How does the vertex relate to:

- 1) the axis of symmetry: $x = h$
- 2) the value of the maximum or the minimum? k
- 3) the range of the function?
either $(-\infty, k]$ max
or $[k, \infty)$ min
- 4) the x-intercepts? h is exactly half-way between the x-intercepts.
- 5) the input that causes the max or min? h